Exploring MRMS Merger Options for Polarimetric Moments and Doppler Wind-**Derived Products** Benjamin I. Price, Mya J. Sears, Kiel L. Ortega, and Skylar S. Williams OU/CIMMS & NOAA/OAR/NSSL



BACKGROUND

Currently, the operational Multi-Radar, Multi-Sensor (MRMS) system produces a three-dimensional reflectivity grid as the base for derived products as well as two azimuthal shear products flattened onto two 3-km layers prior to merging. Merging of polarimetric moments and azimuthal shear (Azshear) and divergence (DivShear) products to a three-dimensional grid would enhance the MRMS system and provide additional inputs for future algorithms and MRMS reanalysis efforts.



MERGER AND PRODUCT ARTIFACTS







In areas of strong AzShear (top) and DivShear (bottom), the signatures produce a tripole artifact for AzShear and a quad-pole artifact for DivShear as a result of the algorithm's math.

Storms far from any single radar produce very elongated signature blocks, especially for the "maximum" method.



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Generally, divergence (blue) is a math artifact except for rear-flank gust fronts as shown below





Resolutions Processed:

- Resolutions are radar/merger grid spacings in degrees
- 0.01, 0.0075, 0.005, and 0.0025 deg grids were tested
- Essentially, a factor down creates 4 new gates from one •



May 15, 2013 KFWS CASE STUDY EXAMPLES

Merger Methods Tested:

- Normal (Distance Weighted)
- Exponential Distance at 25, 50, 75, and 100 options
- Magnitude Maximum

Results:

- methods (except for • All maximum) reduces AzShear values from the single radar
- Exponential at 25 retains mesocyclone the best while Single Radar DivShear cleaning near-radar noise without new large artifacts
- Maximum removes negative artifacts the math most effectively yet introduces messy unreal artifacts

DUAL-POL RESOLUTION CASE STUDY

Results:











Increasing resolution from 0.01 to 0.005 has most change 0.005 to 0.0025 stretches values along radial in a gradient 0.0025 res could yield real values if close enough to radar