

Forecasting fog with a very high resolution model

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- Why do we care about fog?
- A very high resolution model
- Overview of foggy cases
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- Conclusions



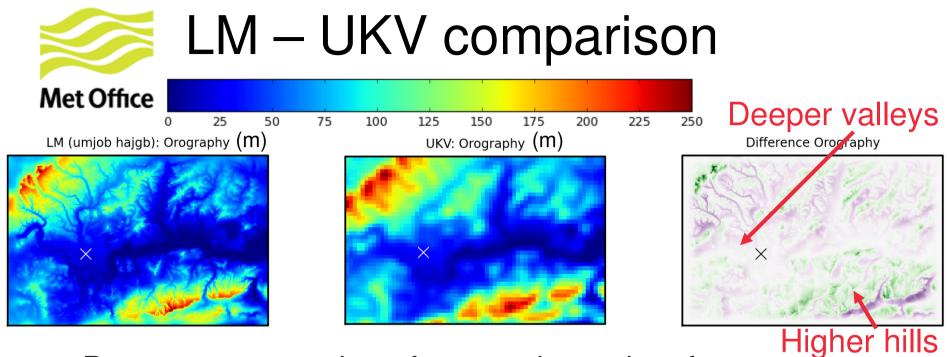
- Significant high impact weather, particularly for aviation
- Fog at airports reduces take off/landing rates
- At Heathrow, this means cancellations or diversions
 - 3rd busiest airport in the world, running at 95-99% capacity
 - Costs airlines and CAA millions of £/\$/€
 - Annoys passengers!!
- Fog is complicated...
 - Interaction of dynamics, radiation, microphysics, turbulence and land surface
- It's also quite rare...
 - If it were more common, we'd probably be better at it!
 - Means significant chance of a forecast bust when it does happen



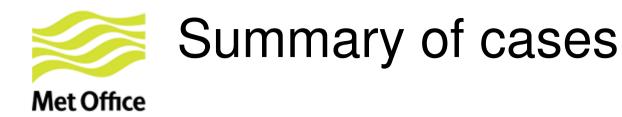
The London Model (LM)

- Currently, the 1.5km UKV model is used for short-range forecasts over the UK
- Nest a 333m gridlength model inside this
- 300x200 grid-points (100x66km domain)
- Would this be useful?





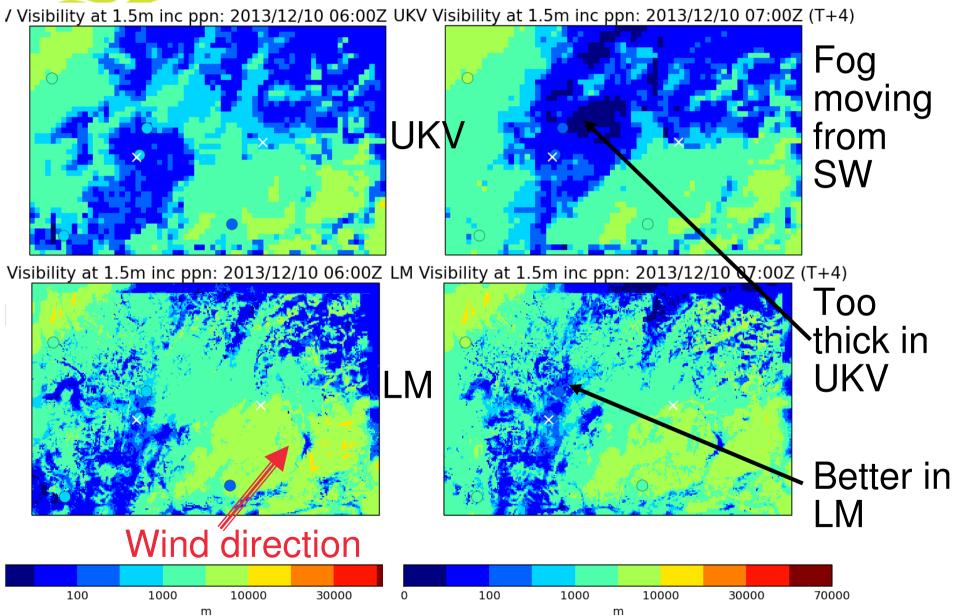
- Better representation of orography and surface characteristics in LM
- Use 3D Smagorinsky turbulence scheme in LM rather than 1D BL parametrization
- Use higher critical relative humidity value for cloud parametrization
- All assuming more detail is resolved & less parametrized



- 13 cases in past year with fog near Heathrow (observed or forecast, not necessarily both)
- Group cases according to type/extent of fog:
 - 2 cases of large-scale (radiation) fog covering the entire region
 - 4 cases of hill fog to the north and south of the airport low cloud base in the valleys, but good visibility beneath the cloud
 - 7 cases of patchy (advection) fog moving across the region good visibility (possibly clear skies) outside the fog
- 2 "busts" 1 false alarm and 1 miss

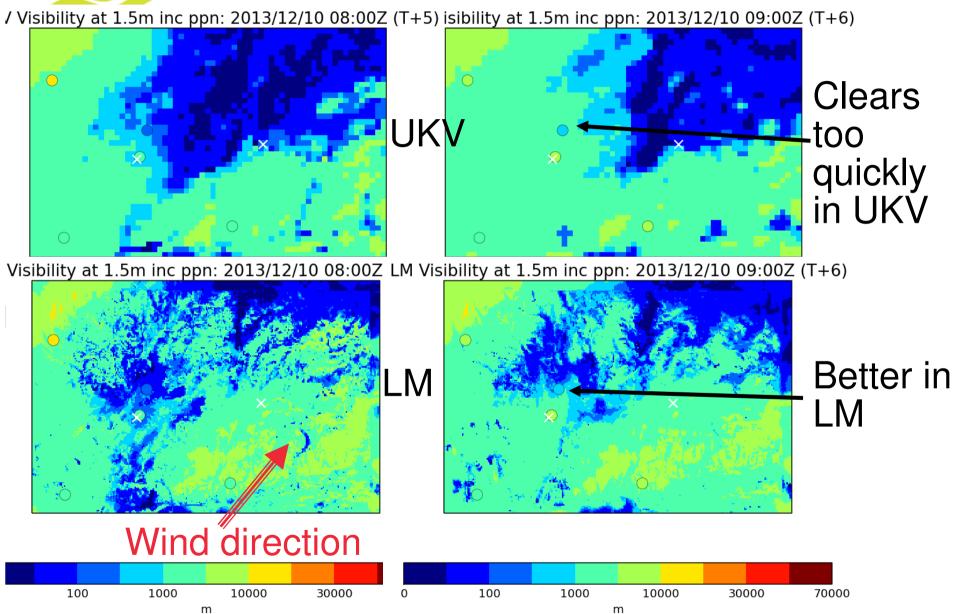


Visibility: 6Z & 7Z





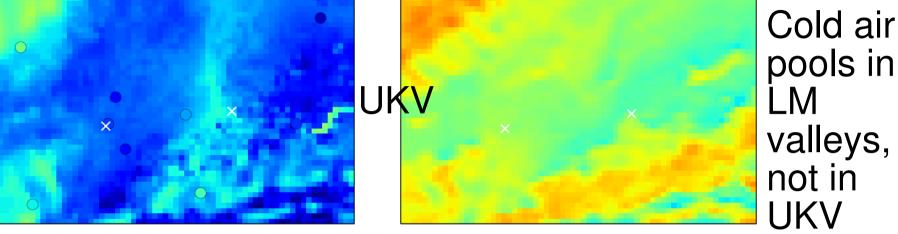
Visibility: 8Z & 9Z

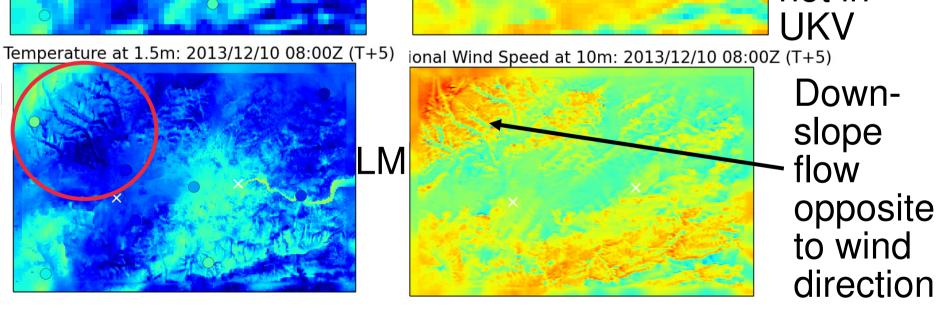




Temperature and v-wind: 8Z











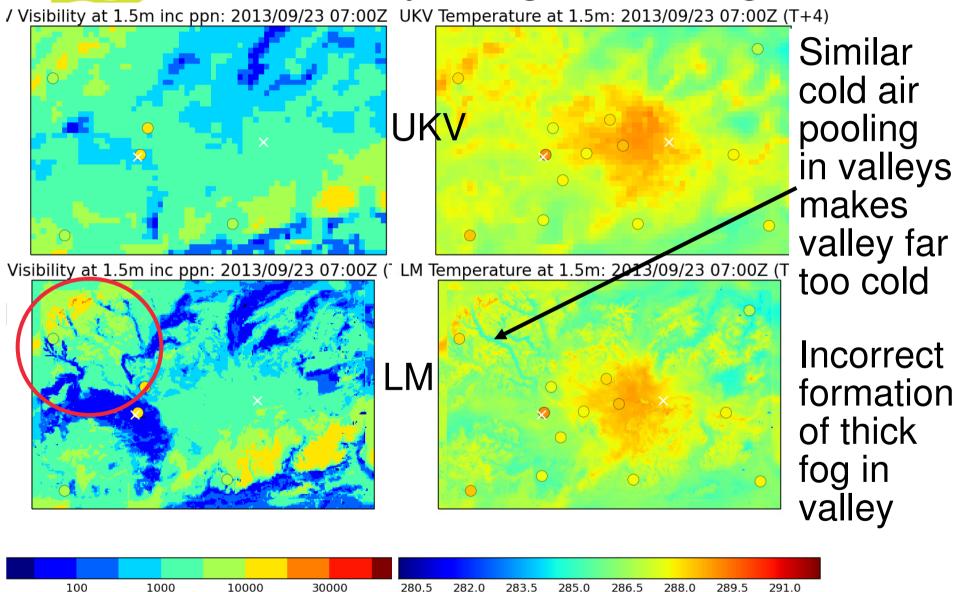
Summary so far

- Broken appearance of patchy fog in LM much closer to reality
 - Resolved surface heterogeneity leads to inhomogeneous surface fluxes, helps to break up fog – patches of warmer air break the fog, mixing of clear and cloudy air keeps it thin
 - Uniform fog in UKV thickens too much radiative cooling from the fog top acts as positive feedback, nothing can break the fog until daytime SW heating is significant
- Slower advection of fog in LM also an improvement
 - Cold air pooling in resolved valleys keeps the surface cool at the back edge of fog patch, keeping the fog in the vicinity of the airport for longer
 - No representation of this in UKV means fog simply advects away with the wind



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Not always a good thing...



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- LM can produce a forecast which differs from the UKV
- This comes mainly from better representation of surface characteristics (surface heterogeneity, resolved valleys)
 - No evidence (yet) that the higher resolution dynamics is actually improving the stable BL representation
 - This is likely to require much higher resolution (100m or less)
- Bulk temperature and humidity errors are just inherited from driving model, and can be exacerbated in some situations
- Worth trying to develop & tune physics of this model



Questions and answers