

Environnement Canada

THE CANADIAN URBAN DISPERSION MODELING SYSTEM RESULTS FROM SENSITIVITY TESTS OVER VANCOUVER



Calin Zaganescu, Najat Benbouta, Nils Ek, Pierre Bourgouin, Jean-Philippe Gauthier, Gilles Mercier, Serge Trudel, Richard Hogue Environment Canada, Meteorological Service of Canada, Canadian Meteorological Centre

Introduction

- · Growing concern among public security professionals about accidental or terrorist releases of a chemical, biological, radiological or nuclear (CBRN) agent in large mesoscale model capable of simulating the urban micrometeorology (urbanGEM). cities, particularly densely populated downtown areas.
- the wind along street canyons and possible transport of CBRN agents upwind from high resolution lateral boundary conditions obtained from urbanGEM and the source, and calm wind areas or wake regions, where CBRN agents may become trapped and retained between buildings for a long time.
- Most existing transport and dispersion models have no building awareness, could be misapplied in urban settings, and make it difficult to describe realistic dispersion time paths of particles released from transient or continuous sources. of released agent.

CUDM System Overview

- The Canadian Urban Dispersion Modeling (CUDM) system was developed over the past five years, through funding from Defence R&D Canada's CBRN Research and Technology Initiative (CRTI) program.
- . The CUDM is a multiscale system designed to predict the flow and turbulence in an urban environment and the dispersion of contaminants for responses to real incidents or in planning scenarios or forensic assessments.

It has three main components:

- a cascade from the meteorological operational regional model to an urbanized
- a building-aware computational fluid dynamics (CFD) model which resolves · Complex urban wind and turbulence patterns: updrafts, downdrafts, channeling of the flow down to the street or building scale (urbanSTREAM), using inflow and building details from high fidelity city digital models.
 - a Lagrangian stochastic urban dispersion model (urbanLS), driven using the full 3D flow fields provided by urbanSTREAM to compute forward or reverse
 - · components were validated during the first phase of the project, using measurement data from the Joint Urban 2003 campaign in Oklahoma City. The second phase, in progress, aims to integrate system components into an operational prototype.

Qualitatively investigate the sensitivity of the prototype to varying inputs and configurations using simulations from the Vancouver 2010 Winter Olympic Games. This will improve understanding of the system.

Experimental setup

- · all simulations assumed a neutral boundary layer
- urbanSTREAM driven by:
- constant-direction power-law wind profiles based on wind specified at ~100 m height applied uniformly over the domain, or
- 3D wind fields
- source positioned at 1.9 m from the surface and released instantaneous puff
- inner grid (resolved buildings) horizontal extent of 500 m x 500 m vertical extent of domain: 500 m.



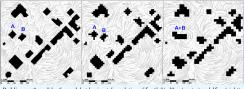
building vector data: the downtown location of the entire simulation domain (red) and the resolved buildings area (blue)

The effects of varying five parameters were examined:

- 1. different horizontal grid resolutions (for low-level wind of 5 m/s from 45 deg)
- inner grid: 5, 10, 15 m horizontal resolution, vertical resolution of 5 m
- 2. different vertical grid resolutions (same wind profile as case 1) inner grid: 5 and 8 m vertical resolution, horizontal resolution of 5 m
- 3. changes in the imposed wind speed (inner grid resolution: 5 m)
- wind profile; based on speeds varied between 2 and 10 m/s; direction from 45 deg
- 4. changes in the imposed wind direction (inner grid resolution: 5 m) wind profile: based on speed of 5 m/s and direction varied between 35 and 55 deg
- power-law wind profile versus a 3D wind field from urbanGEM
- power-law profile: produced from urbanGEM values
- 3D wind field: urbanGEM winds are interpolated onto the urbanSTREAM vertical and horizontal gridpoints. Both wind direction and speed vary over the domain.

Results

Coarser horizontal grid → loss of obstacle detail → significant impact on dispersion

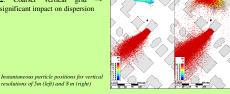


Buildings as "seen" by the model at horizontal resolution of 5m (left), 10 m (center) and 15 m (right),



Wind vector at 5.1 m height for horizontal resolutions of 5m (left), 10 m (center) and 15 m (right)

2. Coarser vertical grid significant impact on dispersion



Instantaneous particle positions 150 s after release for horizontal resolutions of 5 m (left), 10 m (center)

3. Different wind speeds → significant impact on dispersion 4. Different wind directions → significant impact on dispersion Power law profile vs. 3D wind field → significant impact on dispersion positions 450 s after release for 3D field (left) and power-law profile (right), on 28 March 2010 02 UTC Cross section of 5-minute average concentrations along the axis of the plum positions 450 s after for 3D wind field (left), elease for 3D field

Conclusions

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• The CUDM is sensitive to changes in all tested inputs and configurations. Changes in wind direction or horizontal grid resolution cause the most notable differences in the modeled wind field and subsequent dispersion patterns.

and power-law profil

- · A high resolution is necessary to resolve correctly all the building footprint contours. Detailed, complete, and up-to-date building vector data files are needed in order to obtain the most realistic flow.
- The wind direction is critical. A detailed wind field will yield a different plume compared to one produced with a constant-direction wind. The latter is equivalent to using an observed wind at a single level
- . This sensitivity to many parameters encourages us to explore the possibility of producing probabilistic outputs

Contact: pierre.bourgouin@ec.gc.ca

Contributors: Stéphane Bélair, Nathalie Gauthier, Matthew Holly, Eugene Yee, Fue-Sang Lien, John D. Wilson

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